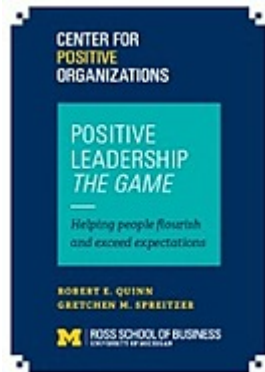




# The Positive Leadership Game

TECHNOLOGY NUMBER: 6192



## Technology ID

6192

## Category

Content

Software & Content

## Inventor

Gretchen Spreitzer

Robert Quinn

## Further information

Ashwathi Iyer

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## OVERVIEW

Interactive card game that helps leaders generate innovative solutions

- Equipped with 88 positive strategies derived from scientific claims
- Enables leaders to build high-performing organizations

## BACKGROUND

The Center for Positive Organizations is dedicated to inspiring and enabling leaders to build high-performing organizations that bring out the best in people. Positive organizations empower leaders at all levels to create positive work environments, improving the culture of their workplace and helping them discover what is possible with their employees and within their organizations. Our mission is to inspire and enable leaders to build high-performing organizations that bring out the best in people. We are a catalyst for the creation and growth of positive organizations.

Our scholars at the Center for Positive Organizations have developed Positive Leadership The Game and other tools to help reveal and nurture the highest level of human potential. Positive Leadership The Game is an interactive card game designed for leaders at all levels that helps you generate innovative solutions to business problems through structured brainstorming. The Game is equipped with 88 positive strategies derived from scientific claims in Positive Organizational Scholarship. Played in groups of 3-10 people, this game uses the underlying principles of positive organizations to spark multiple strategies for leading positive change and development.

Positive Leadership The Game may be purchased below. Shipping prices vary based on quantity and shipping location. **If you have questions about shipping rates, please email pos-**

## Learn more



**tools@umich.edu.**

**To request a teaching note for Positive Leadership The Game, please email pos-tools@umich.edu. For more information about the Center and other available tools, please visit <http://positiveorgs.bus.umich.edu>.**

## **ADDITIONAL DETAILS**

Follows is a list of the licenses available for purchase:

**USA Standard/Executive Education Purchase** - \$35.00 per game plus \$10.60 shipping

**USA Academic and Non-Profit Program Purchase** - \$30.00 per game plus \$10.60 shipping

**International Standard/Executive Education Purchase** - \$35.00 per game plus \$39.70 shipping

**International Academic and Non-Profit Program Purchase** - \$30.00 per game plus \$39.70 shipping

Shipping rate is for standard shipping for 1 to 4 games ordered.

*If you would like to order more than 4 games, please contact Ashwathi Iyer at [ashwathi@umich.edu](mailto:ashwathi@umich.edu).*

**USA AND INTERNATIONAL ACADEMIC AND NON-PROFIT PROGRAM LICENSES:** These licenses are for use in degree programs only (and does NOT include Executive Education). Purchases must be made from a valid academic domain email address (.edu or equivalent) and must include a description of the intended use of the game.